

Bowls Auckland 2024-2025 Event Conditions of Play
Molecheck Pathway Sevens

The following Event Conditions of Play are to be read supplementary to the 2024-2025 Bowls Auckland General Conditions of Play

Molecheck Pathway 7's

1) Event Dates

Qualifying	Post Section	Reserve Day
Saturday 1 st March 2025	Sunday 2 nd March 2025	Saturday 8 th March 2025

2) Entry Conditions

- a) All participants must be full-playing members of the same Bowls Auckland affiliated club.
- b) Bowls New Zealand Interclub, individual participation rule
 - i) If a player is part of a club's Interclub Sevens team, that player is not eligible to represent another club in another centre's Interclub Sevens competition, that advances to the National Interclub Sevens Finals or be selected to represent another club in the National Interclub Sevens Finals.
 - ii) For clarity, players cannot be selected in two clubs across multiple centres in an interclub sevens pathway event. This rule only applies to an interclub event that progresses to the National Interclub Sevens Finals in April.
 - iii) Players having played at other clubs/centres, will be permitted to play Auckland Cup.
- c) All entries are received via Bowlshub only
- d) All entries must be linked to at least seven player profiles.
- e) Entries via phone, text or email will not be accepted.
- f) Clubs are restricted to 1x Male and 1x Female playing side for the pathway competition.

3) Draw and Venues

- a) Draw/s will be published, with venues on Bowlshub.

4) Markers

- a) Each side is required to supply a marker, this marker may be called on to mark a mutual singles match during play. This responsibility should be shared equally.

5) Playing Format

Side composition	Seven players per side, plus team manager 1x Singles, 1x Pairs, 1x fours Players may not interchange between disciplines during the event, but the order of play in the pairs and fours may be changed before any game.
Fours	2 bowls each, 15 ends
Pairs	3 bowls each, 18 ends
Singles	4 bowls each, first to 21 shots.
Time Limit/s	All games will be played with a two and half (2 ½) hour time limit With Rounds starting at 09:00 am, 12:00 pm, & 3:00 pm (or earlier if possible)

6) Restricting the movement of players during play

In all games, players will only be allowed to walk up to the head as follows:

Fours	Leads: after the Thirds have delivered their second bowl Seconds: after the Thirds have delivered their second bowl Thirds: after delivery of their second bowl
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	Skips: after delivery of each of their bowls
Pairs	Leads: after delivery of their third bowl Skips: after delivery of their second and third bowl
Singles	After the delivery of their third and fourth bowls. In exceptional and limited circumstances, a player can ask the marker for permission to walk up to the head earlier than described above. If a player does not meet the terms of this condition, Law 13 will apply.

7) Inclement weather

- a) First, play moved from natural to artificial surfaces as applicable and available.
- b) Where a play is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result. Providing practical notice to all venues.

8) Defaults

- a) If a team or player defaults their score will be recorded as a loss. The non-offending team will be awarded a win and the average winning and losing shots scored by the winning teams in the same discipline in the same round of the same section.

9) Determining a winner

- a) Two (2) game points will be awarded for each game won.
One (1) game point for each game drawn.
 - i) For clarity, during an interclub competition, if a game ends in a draw, an extra end will not be played, except for in post-section (clause 11.c)
- b) The Side with the highest game points will receive two (2) match points, if game points are equal, both sides will score one (1) match point.
- c) Each section will be ranked.
 - i) Highest Match points.
 - ii) Highest Game points
 - iii) Highest net total of shots.
 - iv) Lowest shots against.

10) Qualifying

- a) Each team will be drawn into a random section consisting of four teams,
- b) A Three (3) round, round-robin will be played,
- c) The winner of the section will advance to knockout, based on the ranking above (clause 9.c).

11) Post-section

- a) All matches during post-section play are single elimination.
- b) The team with the highest game points wins the match and advances to the next round.
- c) In post-section play Law 28 of the Laws of the Sport will apply. If the scores are equal when all ends have been played, then an extra end should be played to decide the winner of any game. Only the discipline with the tie will play an extra end.

12) National Pathway

- a) The winners of both the Men's and Women's event will qualify to play in the National Final, representing the Auckland region.

13) Travell Allowance

- a) The winning team shall receive a travel allowance per player from Bowls Auckland when the national event is held outside the greater Auckland Region. (Counties, Auckland, North Harbour).
- b) The rate set for 2024/25 is \$200 per player (\$1400 per side).