



## The Rules of Play

**Date:** Sunday, 6 April 2025

**Time:** 10:00am registration for 10:30am start

**Host:** Mount Albert Bowling Club

### The basics

- Two Bowl Triples – Three players each deliver two bowls, per end.
- Games of five ends, or 40 minutes (whichever occurs first).
- The Jack is placed on the blue cross at the start of each end.
- The Mat can be placed by the team winning the previous end (or coin toss) anywhere along the marked chalk line.
- TOUCHER!
  - If a bowl touches the Jack, the bowl is marked with chalk.
  - If the Jack or a Toucher is knocked into the ditch within the rink's boundary, it remains in play.
  - If any bowl, including a Toucher, is knocked outside of the rink's boundary it is removed from play.
- If the Jack is knocked outside the rink (left or right) it is placed on the re-spot mark – (the *white cross*).

### First to play

- Teams shall toss a coin; the winner of the toss places the mat and delivers the first bowl.
- In all ends after the first, the winner of the previous scoring end shall place the mat and deliver the first bowl.

### Scoring points

- The closest bowl to the Jack wins one point and any additional closest bowls from the same team score extra points.
- Each team gets to have *one Powerplay per game*.  
The team that calls the Powerplay scores double on that end if they win the end.  
The Powerplay is to be nominated before the first bowl of that end.



### Event format

- All teams will play three (3) qualifying rounds before lunch.
- After lunch, all teams will be placed into graded knockout semi-finals, (based on qualifying results.)
  - The top four ranked teams will play for the championship (1v4, 2v3.)
  - All other grades will play knockout finals with the same structure (e.g. 5v8, 6v7 etc.)

### Determining qualifying position

Teams will be ranked by points in the following order:

- The highest number of game points (wins), *then*
- Highest Net Total Shots  
(total shots scored minus total shots conceded, excluding tie breaks)
- Highest Shots Scored.
- Lowest Shots Against
- Should teams remain drawn, the winner will be determined by a single bowl shootout.

### Ranking points

- One (1) game point will be awarded for each game won.  
Half (0.5) game points will be awarded for each game drawn.  
Zero (0) game points are awarded for any game lost.
- If a game is forfeited, the non-offending team will be awarded:
  - One (1) Game Point.
  - Five (5) Shots Scored.